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Design and Implementation of OpenStack Hack-Lab

Metropolia University of Applied Sciences
Bachelor of Engineering
Degree Programme
Thesis
9 April 2018
The goal of the thesis was to design and implement a cloud platform on which to run an open-source pen-testing lab. This would be done with minimal monetary investment and tools that are readily available. This is to stay in line with the primary objective of who the implementation if for and intended use.

The theoretical part discusses the enabling technology of cloud computing and virtualisation with a practical part at the end on the implementation of the lab. OpenStack was the preferred platform for reasons discussed in the thesis herein. OpenStack as an open-source software was found to be making good head way to becoming among the top software for cloud and data centres. The core projects behind OpenStack could be combined to develop an easy do it yourself security testing laboratory.

The lab will comprise of a combination of vulnerable images used to create servers held within self assigned networks. These networks can be configured in a way to offer challenge to penetration testers within the platform. The platform can hold multiple labs an advantage of using cloud services. This and other advantages allowed by using cloud services are the essential features this thesis basis itself on and will be discussed as part of the thesis.

The result of the project is a cloud platform based on OpenStack offering a security experience to any individual interested hacking in general. Service components will be added for administration and control of the components and any future expansion of the project.

Keywords
OpenStack, Cloud computing, SDN, Open source, Cyber security, Penetration Testing
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Appendix 1. OpenStack Services
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<tr>
<td>OWASP</td>
<td>The Open Web Application Security Project. This is a worldwide, non-profit and charitable organization focused on improving software security.</td>
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<td>VMM</td>
<td>Virtual machine manager. This is a management solution for a virtualised environment that enables configuration and management of virtualised host, networking and storage resources.</td>
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<tr>
<td>IOT</td>
<td>Internet of things. Network of physical devices, vehicles, home appliances and other items embedded with electronics, software, sensors, actuators, and connectivity, which enables these objects to connect and exchange data.</td>
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<tr>
<td>NIST</td>
<td>National institute of science and technology.</td>
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<tr>
<td>AWS</td>
<td>Amazon web services. Cloud service platform by Amazon.</td>
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<tr>
<td>EC2</td>
<td>Elastic computing cloud. An Amazon web service that provides secure, resizable compute capacity in the cloud.</td>
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<td>KVM</td>
<td>Kernel-based Virtual Machine.</td>
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1 Introduction

Cloud computing and virtualization has become the way forward for easy and global deployment and efficient utilization of resources. The benefit that this provides is yet to be fully exploited. One area that would benefit from this is the security industry which is in dire need of highly skilled professionals. Unfortunately, the security sector is a high volatile career and changes come every day and there is a great need to keep up with the skills and stay a head of the game. The thesis offers a probable platform through which this gap of skill can be filled efficiently and cost effectively. It also aims to provide a platform through which seasoned professionals can offer their skills to the technology community.

This thesis proposes a solution on how this community of security professionals could potentially be trained with actual security scenarios. The solution explores the use of open-source software and economics of scale provided for by cloud computing and virtualization to offer a cost effect and sustainable approach to security training. OpenStack, an open source software for cloud development, is among the most prominent cloud solutions and will be the base structure on which the lab will be built on. Since its launch in 2010, the open-source software has become a global leader in open source solutions for enterprise cloud infrastructure. Its stability provides a reliable platform to build on especially in a security related field which we aim to explore.

The building blocks of any technology-oriented formation or application is computational, networking and storage resources. These are also the resources that are mainly under threat and consequently the building blocks of the lab. The thesis explores how to provide this components on the Infrastructure platform and directions for their exploitation.

The thesis is structured in to four major parts after the introduction. The subsequent chapter covers the advancements in technology that enables the project. Section 3 covers the setting up of the platform; which will focus on OpenStack and relational projects that provide functionality to OpenStack. Section 4 covers the development of the lab and the different ways it can be populated, improved and developed. Additionally, this section proposes the different service levels that could be considered. Finally, the last section looks at how everything will work together and with a conclusion at the end.
2 Current Analysis of Available Solutions

The cyber security space is currently, and has been, experiencing an explosion in the number of people to put out the fires in companies with regard to information loss. This is partly as a consequence of the accelerating connectivity and a result a great increase in the attack surface. This is expected to continue with a predicted 6 billion connected user in comparison to the current 3.8 billion. Additionally, the big data movement is also projected to hit 200 billion by 2020 [1] thus more connected devices. This provides a great opportunity for career professionals and on the other hand challenges the companies to invest more on their security going forward. A cost effective, scalable and sustainable way to train this new bunch of aspiring professionals is necessary.

Currently, solutions to security training are cumbersome and require a lot of installations and configurations. As a result, more time is spent trying to achieve a platform on which to work on rather than the actual learning. Additionally, most of these solutions are monetized and have premiums that might be out of reach for a student or not cost effective for small companies. However, solutions do exist that are free for example Hacking-Lab [2] that offers a great root base for cyber security or Hackerone [3], which is a portal for bug and bounty programs. Unfortunately, the content on both of these solutions cannot be customized, and no self-provisioning platform is provided for which is a big selling point in our proposed solution.

Other solutions to security is to run exploitable virtual machines on a computer, configure a network for them and run that as a lab. This solution costs nothing and a good secure way to run tests. However, this solution scales poorly and is tough to automate. The lab is also only held within a single computer in which resources are minimal thus making only a finite number of virtual machines to run within this environment. Sharing of images in this platform is greatly hindered and relies on copies on flash drives which is not efficient. More advantages that a cloud solution would provide is access from any device at any time and ability for collaboration within the environment that we aim to provide.

Our solution aims at providing more control to the development of the trainee. Secondly, the trainee is provided with the resources that are required both open source and customized. Provisioning of this resources can be automated programmatically and or be already setup to reduce time spent on setting up. For example, the basic Open Web Application Security Project (OWASP) challenges will be provided. In addition to this the
Trainer has an option also to customize exploits and have them readily available on the platform. Our proposed solution works both in an instructor – trainee perspective but in addition takes use of the advantages that cloud computing offers to allow the trainee to exploit multiple services there in that will be discussed in latter chapters. For example, the image service provides a repository of images that a trainee can choose from. This resource is shared among all other users of the platform that have the rights to access it.

3 Cloud Computing and Virtualization

This chapter deals with the base technologies that will be mostly in effect in the project. Virtualization and cloud computing technologies offer a great role in optimizing device’s workloads and are great at energy efficiency. Additional, there is an added advantage of quick deployment and automation of the same. The self-service feature provided for by the cloud model, is highly relied on in our project solution and is a building block to customized challenges on the platform.

3.1 Virtualization

Virtualization is an enabler or cloud computing and offers a flexible foundation through which we can build our solution. Virtualization allows the abstraction of virtual computing resources, which include and not limited to: hardware, input and output devices as well as operating systems. These resources although virtualised act as physical resources would. Secondly, virtualization Improves flexibility in application development and gives over all protection to the physical machines.

There are multiple types of virtualization. Each of these brings multiple benefits to the technology space and most importantly to our proposed solution. These types include:

- Hardware virtualization
- Desktop virtualization
- Software
- Memory
- Storage
The Thesis aims to primary use hardware virtualization to create a platform for development on which a resources hub can be built. Hardware virtualization allows access to hardware components which including the processor, storage, memory, operating system (OS) drivers and chipsets and others. This is only allowed by installation of hosting and virtual machine management software known as a hypervisor or a Virtual machine manager (VMM).

Hypervisors are classified into two types. Type-1 runs on the bare metal installation of the physical machine, from here in Host. The other type, type-2 hypervisor runs on top of an operating system, as would any conventional computer application. Figure 1 below shows the conceptual basic visualization as per IBM. Both these types of hypervisors will be used to achieve separate goals on the implementation part of the project.

Figure 1. Types of hypervisors. Reprinted from www.ibm.com [4]

Other types of virtualization are subsequently employed in the project implementation and will be discussed those parts.

3.2 Cloud Computing

Cloud computing has been described as evolutionally influencer in how companies and organizations do business in the 21st Century [5]. This has been possible due to one, the
push for digitization of business to take advantage of integration technical ideologies like big data, IOT, mobile communication. Secondly, the increase of consumerization of self-service demands both on an individual and on company levels has driven the adoption of the cloud. This goes in line with the definition of the National institute of science and technology (NIST) on what cloud computing is [6]. In this thesis we will discuss cloud computing in accordance to NIST’s model.

The NIST model offers a structure and conceptualizes on what constitutes a cloud. Figure 2 shows an interpretation of this model. From this essential composition stems the main building blocks of our project and what we are leveraging on to drive the project.

![Figure 2. NIST cloud definition framework.](image)

The cloud thrives on the concept of it being available anywhere, anytime and from a heterogeneous platform of devices, be it thin or thick clients. The resources to be accessed: memory, processing power, storage, network bandwidth, are pooled together to provide automatic and on-demand services on a multi tenancy model. The cloud resources are elastically provisioned and released in accordance to the consumer’s
requirements. Additionally, cloud systems have a metering capability that ensures proper utilization of resources, pricing and added optimizations for efficient use [6].

Cloud computing can also be viewed on the concept of what kind of services it offers to the consumer. Software as a service (SaaS), provides the consumer with the ability to access applications over the network. An example of this service is Gmail and GoogleDocs. This takes away from the consumer the problem of compatibility of software with different operating systems. Furthermore, it saves the cost of; buying the software, installation and maintenance costs, together with cheaper rates of cost on use basis. The service provider handles the underlying implementation.

Second service is one provided as a platform, PaaS. The provider in this case provides an environment on which a consumer can be creative. The is provided for with development, design, testing, deployment hosting, storage, versioning and a multitude of other service as long as the provider supports the languages, libraries and tools. Google app engine, Heroku, AWS Elastic Beanstalk are examples of a PaaS. The platform offers all the essential characteristics of any cloud model. However, there has been a major challenge on the interoperability in porting applications to different platforms.

Final service model is Infrastructure as a service (IaaS). IaaS provides the customer with fundamental computing resources. Examples of this include, Processing power, storage, network, etc. [6]. In this case the consumer has the total control of the resources and software that runs within. It is the duty of the consumer to configure and operate the logical resources, with the provider left with the responsibility to maintain and host physical components of the infrastructure. Examples of PaaS include Amazon EC2, Rackspace, etc. [7]. Main selling points of IaaS it that it allows the consumer to scale up or down any resource according to the use requirements and this is possible within minutes of demand.

Cloud computing deployment models is a classification on ownership, size and how they can be accessed as shown in table 1.
<table>
<thead>
<tr>
<th>Ownership</th>
<th>Private cloud</th>
<th>Public cloud</th>
<th>Community cloud</th>
<th>Hybrid cloud</th>
</tr>
</thead>
<tbody>
<tr>
<td>Organization</td>
<td>Organization</td>
<td>General public</td>
<td>Community of consumers or third party provider.</td>
<td>Bind of private, public and/or community clouds</td>
</tr>
<tr>
<td>Size</td>
<td>Small to medium</td>
<td>Large</td>
<td>Medium</td>
<td>Small to large</td>
</tr>
<tr>
<td>Access</td>
<td>Departments. Usually on premises deployments.</td>
<td>Everybody. Accessible over the internet</td>
<td>Limited access. Requires authorization from community</td>
<td>Combination of rights according to the combination of implementation</td>
</tr>
</tbody>
</table>

Other variations of cloud deployment also exist. Virtual private clouds (VPC), is a hosted cloud within a publically managed cloud. It is considered as a dedicated cloud to the consumer. Second is an intercloud, which is a connection of two of more clouds. [8] [9].

4 OpenStack

OpenStack, which will be our main component in this thesis, as a software platform for cloud computing. The main attraction to this software is that it’s free and open-source under Apache version 2 licencing. Most deployments of the software are those as infrastructure, where by virtual resources for example, routers, servers, containers are provisioned for consumers. Developed from 2010, it currently boosts of more than 85,000 community members, 674 supporting companies in 180 countries during the writing of this thesis. Currently is run by the OpenStack Foundation [10]. A brief over- view on what is OpenStack is shown in figure 3.
4.1 Physical Architecture

The project architecture during the writing of this thesis contains 5 nodes. These nodes are shown in the figure 4 below. The values of the hardware are the minimum requirements for a 5-node installation lab. However, a minimum 2-node lab is possible.

**Controller Node**
- CPU: 1-2
- Storage: 100GB
- RAM: 8GB
- NIC: 2

**Compute Node**
- CPU: 2-4+
- Storage: 100 GB
- RAM: 8+ GB
- NIC: 2

**Block Storage**
- CPU: 1-2
- Storage: 100+ GB
- RAM: 4 GB
- NIC: 1

**Object Node 1**
- CPU: 1-2
- Storage: 100 + GB
- RAM: 4+ GB
- NIC: 1

**Object Node 2**
- CPU: 1-2
- Storage: 100+ GB
- RAM: 4+ GB
- NIC: 1

Figure 4. Project architecture nodes

The Controller node has implementations of identity services, manages all the other nodes, orchestration and the main component is the dashboard. Second node, compute, runs the hypervisor in this case KVM (kernel-based Virtual Machine). Additionally, it runs Networking services and firewalling through security groups. Third is the Block storage.
This node contains the disks and shared file system. Lastly there is the object storage for account, containers and object storage [11]. Additional hardware needed for the lab is a network cables, network switch and a router for Internet connection.

The project nodes are an installation of Ubuntu server 16.04.

4.2 Conceptual Architecture

OpenStack is built on a modular architecture. This allows the users to implement what they need. Additionally, there is a lot of documentation to allow for an own development. This includes videos and text. The individual components are called OpenStack services. In this project implementation, 9 services will be consolidated to make a platform on which to run the cloud platform. These services are:

- Horizon
- Neutron
- Cinder
- Keystone
- Glance
- Nova
- Swift
- Heat
- Ceilometer

These services are individual projects. A table of the service, project and a brief description of the services is contained in appendix 1.

The services above have been conceptualized to work together in this thesis to work like the figure 5 below.
Figure 5. Conceptual Diagram of OpenStack relational services.

The services are chosen in consideration of the 3 main building blocks of any infrastructure. The building blocks are; network, storage and compute resources. The other services complement these main building blocks in application of feature important to any cloud such as identification, flexibility, self-service and automation [10].

4.2.1 Network

In OpenStack networking is provided as a service and provided through an API, known as neutron. Neutron allows the creation and management of switches, subnets, routers and other virtual infrastructure within nova (compute service) [11].

There are multiple services that are readily virtualised. These include routers, load balancers and firewalls as services and networking components. On this project only the router component is considered in a self-service network other components are available can implementation of the project. The user has the control of the network from layer three of the Open System Interconnection (OSI) model architecture.
4.2.2 Storage

OpenStack provides multiple ways in which to store data. There is cinder, which manages block storage. Second is swift which stores objects in a distributed and highly available way. The objects are easily available over HTTP/HTTPS. Third is glance where the images running the various operating systems will be stored. And lastly is nova. Although considered mainly as a compute service, the operating systems instances are stored here.

4.2.3 Compute

There are multiple projects that work on compute resources in OpenStack. The main one is nova. This service requires other projects to work. The main requirements are,

- Keystone
- Glance
- Neutron

Other services can also be integrated into nova to allow improved storage and bare metal compute service.

4.3 Logical Architecture

OpenStack is a combination of independent services working together. For these services to work, they must authenticate to each other. This is accomplished through Keystone service which provides users with tokens for authentication to services. Once authenticated, these services communicate through application programing interfaces (APIs) provided administration privileges are not required.

The services consist of a minimum of 1 API call. The services listen for requests, process them and pass them to other services. For internal service communication, the states are controller using Advanced Message Queuing Protocol (AMPQ) broker for example RabbitMQ. These states are maintained in a database with options of using MSQL, MariaDB or SQLite.
A user interface provided for by horizon, provides a portal through which users can interact with OpenStack. This is over a browser. Other options include API calls from browser plugins or `curl` (terminal interface that works over HTTP). All the services except the identity service work the same. Example of how nova works; Nova is where the hypervisor is maintained, thus the virtual machines. In Nova the virtual machines are seen as server processes communicating within nova as remote procedure calls (RPC) messages (an abstraction of top of the message queue). The user controls the processes over a REST API with read and rights to a database and RPC messages to components within Nova. Figure 6 shows the Nova architecture and how it works with other services. Additionally it contains RPC messages done over `oslo.messaging` library.

Figure 6. Basic Nova deployment [13]

In appendix 2 shows the other services’ architectures. The conceptual idea is the same in most of them but implemented to their functionality. The only difference is in the identity service (Keystone).
5 OpenStack Cloud Development

The cloud development section provides information on designing and highlights the concepts, cloud architecture and design requirements. Additionally, this section goes through the deployment of the networking service.

The architecture contains 5 nodes. On each node is an installation of Ubuntu server 16.04 with an openSSH server for secure remote communication to each node. The network architecture and network addressing are as shown below in figure 7. The addressing is spaced to allow expansion.

![Projected Network Layout](image)

Both the Provider and management networks contains private addresses. Despite this, the provider network should be routable and have direct access to the Internet. However, on a production network, this address should be publically available. The management
network separation is for security reasons. However, all the nodes require Internet access for updates and time synchronization. This has been enabled through network address translation (NAT).

A few base configurations needs to be setup to allow networking between the nodes. For example, the time on all nodes should be the same to allow proper scheduling of process, API calls. These nodes should be identifiable to each other. IP addresses could be used to handle this but configuring naming resolution provides names that are easy to remember.

5.1 Setting Up the Environment

Configure the interface and name resolution on all nodes. An example configuration is shown below. The “INTERFACE_NAME" will vary. Edit `/etc/network/interfaces` file for interfaces.

```
auto INTERFACE_NAME
iface INTERFACE_NAME inet manual
up ip link set dev $IFACE up
down ip link set dev $IFACE down
```

The `/etc/hosts` file for name resolution.

```
# controller
10.0.0.11 controller
# compute1
10.0.0.31 compute1
# block1
10.0.0.41 block1
# object1
10.0.0.51 object1
# object2
10.0.0.52 object2
```

Reboot the system to activate changes and verify the configurations.

5.2 Time Synchronization

The services should be properly synchronised among all nodes. The controller node has been used as a reference for the other nodes. While the controller node acquires the
synchronization from ntp.org servers as seen in image 1 below. On the controller node, install chrony and configure.

```
apt install chrony
```

Edit the `/etc/chrony/chrony.conf` file. Delete the unnecessary keys that describe other servers and add the ones below if you live in Finland. Also allow the whole 10.0.0.0/24 network.

```
server 0.fi.pool.ntp.org iburst
server 1.fi.pool.ntp.org iburst
server 2.fi.pool.ntp.org iburst
server 3.fi.pool.ntp.org iburst
allow 10.0.0.0/24
```

Restart the service.

```
service chrony restart
```

Install chrony on all other nodes and allow them to reference the controller node.

```
server controller iburst
```

Restart the service and verify NTP synchronization. [14]

![Image 1. Chronyc sources](image1.png)
Other initialization services that are important in the establishment of the platform are:

- OpenStack packages [15]
- SQL database [16]
- Message queue [17]
- Memcacheed [18]

The installation is also highlighted in the appendix 3.

5.3 Service Installation

All the OpenStack services are independent project built around the resource components with each project aiming to virtualize a resource. The installation of all the OpenStack services follows the same basic procedure. In essence the services are API’s whose endpoints are attached to OpenStack. The installation manuals can be found in OpenStack documentation for the major operating system distributions. However, one thing to note is the version of OpenStack preferred and the base operating system. Below is the installation of one service, networking service “neutron” to provide a general idea of installation processes and what modifications need to be added to allow interoperability of software and API services. Documentation on other resources based on version and operating system can be found on the organization website [19].

Neutron allows users to define networks through an API. It works with most main source interface devices. Many plug-ins have been implemented to provide compatibility with these devices. The networks created by this service allow other services to work. For example, provides connectivity for instances in the compute node. The main components of the networking service are:

- Neutron-server
- OpenStack Networking plug-ins and agents
- Messaging queue

5.3.1 Prerequisites

On the controller node, create database, service credentials and API endpoints. This is additionally done for all the other major services.
mysql -u root -p
CREATE DATABASE neutron;
GRANT ALL PRIVILEGES ON neutron.* TO 'neutron'@'localhost' \
    IDENTIFIED BY 'NEUTRON_DBPASS';
GRANT ALL PRIVILEGES ON neutron.* TO 'neutron'@'%' \
    IDENTIFIED BY 'NEUTRON_DBPASS';

Source admin credentials for admin access to the OpenStack API. These are created when developing the identity service (Keystone). Keystone uses domains, projects, users and roles for authentication and authorization. Two scripts have been created "admin-openrc" for administration and "demo-openrc" for basic users. Scripts can be found in the appendix 4.

. admin-openrc

Create service credentials for neutron and add administrator role.

openstack user create --domain default --password-prompt neutron
openstack role add --project service --user neutron admin

Confirm creation user creation as shown below on Image 2 and service endpoints Image 3.

Openstack user show neutron.

![Image 2](output-from-user-creation)

Create service entity and networking service API endpoint

openstack service create --name neutron \ --description "OpenStack Networking" network
openstack endpoint create --region RegionOne \ network public http://controller:9696
openstack endpoint create --region RegionOne \ network internal http://controller:9696
install and configure the Networking components on the controller node. A self-service network was chosen to allow layer 3 services to attach instances to different self-service networks.

```
apt install neutron-server neutron-plugin/ml2 neutron-linuxbridge-agent
neutron-l3-agent neutron-dhcp-agent neutron-metadata-agent
```

Configure server components. Edit the `/etc/neutron/neutron.conf` file. Under each section add the sections that might be missing in the file.

```
[database]
connection = mysql+pymysql://neutron:NEUTRON_DBPASS@controller/neutron

[DEFAULT]
core_plugin = ml2
service_plugins = router
allow_overlapping_ips = True
transport_url = rabbit://openstack:RABBIT_PASS@controller
auth_strategy = keystone
notify_nova_on_port_status_changes = True
notify_nova_on_port_data_changes = True

[keystone_authtoken]
auth_uri = http://controller:5000
auth_url = http://controller:35357
memcached_servers = controller:11211
auth_type = password
project_domain_name = Default
user_domain_name = Default
project_name = service
username = neutron
password = NEUTRON_PASS

[nova]
auth_url = http://controller:35357
auth_type = password
project_domain_name = Default
user_domain_name = Default
```
region_name = RegionOne
project_name = service
username = nova
password = NOVA_PASS

Configure the modular layer 2 plug-in. Edit the `/etc/neutron/plugins/ml2/ml2_conf.ini` file. Under each section add the following content.

```ini
[m12]
type_drivers = flat,vlan,vxlan
tenant_network_types = vxlan
mechanism_drivers = linuxbridge,l2population
extension_drivers = port_security

[m12_type_flat]
flat_networks = provider

[m12_type_vxlan]
vni_ranges = 1:1000

[securitygroup]
enable_ipset = True
```

Configure the Linux bridge agent. This allows layer 2 bridging and switching of virtual networks. Additionally, the agent handles security groups. Edit and modify sections in the `/etc/neutron/plugins/ml2/linuxbridge_agent.ini` file. If the sections are missing add them.

```ini
[linux_bridge]
physical_interface_mappings = provider:PROVIDER_INTERFACE_NAME

Note: PROVIDER_INTERFACE_NAME = the controllers public interfaces.

[vxlan]
enable_vxlan = True
local_ip = OVERLAY_INTERFACE_IP_ADDRESS
l2_population = True

Note: OVERLAY_INTERFACE_IP_ADDRESS = the controllers Management interface.

[securitygroup]
enable_security_group = True
firewall_driver = neutron.agent.linux.iptables_firewall.IptablesFirewallDriver
```

Configure layer 3 agent. Edit the `/etc/neutron/l3_agent.ini` file. Modify the necessary sections as shown below.

```ini
[DEFAULT]
interface_driver = neutron.agent.linux.interface.BridgeInterfaceDriver
```
Configure the DHCP agent. This provides DHCP services for the virtual networks. Edit the `/etc/neutron/dhcp_agent.ini` file.

```
[DEFAULT]
interface_driver = neutron.agent.linux.interface.BridgeInterfaceDriver
dhcp_driver = neutron.agent.linux.dhcp.Dnsmasq
enable_isolated_metadata = True
```

5.3.3 Configure Compute service to Work with Networking Service

On the controller node configure the metadata agent, which provides credentials to the instances. Edit the `/etc/neutron/metadata_agent.ini` file on the default section.

```
[DEFAULT]
nova_metadata_ip = controller
metadata_proxy_shared_secret = METADATA_SECRET
```

For the compute service and networking service to work together they need to be configured as shown below. Edit the `/etc/nova/nova.conf` file and modify the neutron section which offers computing services.

```
[neutron]
url = http://controller:9696
auth_url = http://controller:35357
auth_type = password
project_domain_name = Default
user_domain_name = Default
region_name = RegionOne
project_name = service
username = neutron
password = NEUTRON_PASS
service_metadata_proxy = True
metadata_proxy_shared_secret = METADATA_SECRET
```

To finalize the installation, populate the database, restart the compute API service and restart networking services.

```
su -s /bin/sh -c "neutron-db-manage --config-file /etc/neutron/neutron.conf \  
   --config-file /etc/neutron/plugins/ml2/ml2_conf.ini upgrade head" neutron

service nova-api restart
service neutron-server restart
service neutron-linuxbridge-agent restart
service neutron-dhcp-agent restart
service neutron-metadata-agent restart
service neutron-l3-agent restart
```
Verify the configured agents are working image 4.

```bash
$ openstack network agent list -c Host -c Alive -c State -c Binary
```

<table>
<thead>
<tr>
<th>Host</th>
<th>Alive</th>
<th>State</th>
<th>Binary</th>
</tr>
</thead>
<tbody>
<tr>
<td>compute-n1</td>
<td>True</td>
<td>UP</td>
<td>neutron-linuxbridge-agent</td>
</tr>
<tr>
<td>controller</td>
<td>True</td>
<td>UP</td>
<td>neutron-metadata-agent</td>
</tr>
<tr>
<td>controller</td>
<td>True</td>
<td>UP</td>
<td>neutron-dhcp-agent</td>
</tr>
<tr>
<td>controller</td>
<td>True</td>
<td>UP</td>
<td>neutron-l3-agent</td>
</tr>
<tr>
<td>controller</td>
<td>True</td>
<td>UP</td>
<td>neutron-linuxbridge-agent</td>
</tr>
</tbody>
</table>

Image 4. Test network agents functionality

The extensions that are have been launched from the neutron-server can also be used to verify successful installation. These extensions show the capabilities of the neutron service.
6 The Lab

Having the platform up is one of the first steps in the making up the labs. The next process is the design of the labs on which the trainees will practice. The main components available to build on are shown below

- Compute resources.
- Network: A complete network of vulnerable machines and services can be setup.
- Routers to create complex networks.
- Vulnerable images, public or custom made, contained in glance.
- Templates to orchestrate lab creation.
- Storage containers to store files containing instructions.
- Metering for lab administrator.

Several options exist on how a trainee or instructor can setup the labs, each with a different level of complexity. The options are:

- The trainee or instructor will setup the servers in a network. This is more of a do it yourself lab creation.
- The instances are already setup in a network and the student only needs to connect to a host and start working.
- The instructor or trainee has a Heat template from which a stack can be setup.

6.1 Setting up Instances in a Network (Options 1)

In OpenStack, servers are referred to as instances. The steps to setting up an instance are shown in the subsequent subtopics. One thing of note is that the procedure if for clients using the horizon user interface. Similar configurations can be done on the OpenStack console. However, for ease of use, the writer of this thesis has decided to use the graphical representation of the procedures. The figure below is a snippet of the view on that interface.
6.1.1 Create Virtual Network

Log on to individual account. Under projects → Network → Networks, create a new network. Input a network name and check the 'create a subnet' option (admin state should be up). Add a subnet name, network address and a gateway IP. The gateway IP will be the first address of the network address. Add the subnet details if required; however, this can be left checked [20,21].

6.1.2 Create a key pair

To secure connections to the instance administrator, key pairs need to be setup. This add security to the environment. There are two ways to go about the creation. Either
from the horizon dashboard a key can be created, or a key can be imported into the environment.

To add a key into to the project, go to compute→Key Pairs→Create Key Pair. Add a name for the keys to create the pairs. Follow the prompt to finish the addition of the key. To import a key, on the compute→Key Pairs page, click import key and follow the prompt. In this case, generation of a key is done from the personal computer. Multiple tutorials exist on how to do this [21]

6.1.3 Create an Instance

This is where the servers will be setup. The platform already contains Images of vulnerable servers on which the trainee will be working with. The instructions to this are shown on the reference document [22].

A few things to note about the creation are that. The source of the Image to add on the instance will be one of the vulnerable operating systems from the image service. Secondly, the flavour can be chosen from the available options and considerations should be made on what resources are needed for the server. The minimum flavour is adequate in most scenarios. Additionally, the network on which the instance is connected should be the one that was created in the step above and so should be the key pairs.

In addition to the Instance of the vulnerable server, An Image of kali Linux has been provided to work as a machine from which the trainee can do penetration testing from. This completely isolates the hacking to the infrastructure created. From this Kali Linux instance, an individual can start their training process. How to connect to this Kali Linux instance is shown in the reference document [22]. In addition to this a virtual private network (VPN) can be set up from the network created to an individual machine. However, this has been left out to limit the scope of the thesis.

6.2 Already Setup labs (Option 2)

The other option is to have the labs already setup. In this scenario, an instructor will setup a lab for the trainee. The networks, the instances will be provided as well as the instructions to the lab as object files. All what the trainee has to do is add own key pairs
for the Kali Linux instance and the student can get to work. The instructions on how to connect to the network using the Kali machine that would already exist are shown in the Instructions in reference [23].

In addition to the setup above, there is an option in which the instructor would only need to setup a vulnerable server or network and provide the trainee with IP address to it. From this IP, the student would have the task of trying to access the system. No key pairing, no Kali distribution would be needed. Additionally, the student wouldn’t need to enrol to the platform. This would be kept private to only the administrator. The benefit that this would provide is to the instructor cause help easily provide individual machines to all the trainees. This can be done from HEAT templates. It is recommended however in this case that the trainee uses a virtualized testing environment to limit any effect of the host from vulnerable distribution in the testing environment.

6.3 Template Labs (Option 3)

This option allows the instructor or trainee to quickly deploy any infrastructure with own customization. For the instructor it provides ability to deploy multiple customized instances for the students quickly and at scale. For students having the templates allows quick deployments for quick experiments. This option can be used in any scenarios that the options 1 and 2 provides. Below is an example of a basic heat template.

```
heat_template_version: 2015-10-15
description: Launch a basic instance with CirrOS image using the ```tiny``` flavor, ```sshKey1``` key, and one network.
parameters:
  NetID:
    type: string
    description: Network ID to use for the instance.
resources:
  server:
    type: OS::Nova::Server
    properties:
      image: cirros
      flavor: tiny
      key_name: sshKEY1
      networks:
        - network: { get_param: NetID }
outputs:
  instance_name:
    description: Name of the instance.
    value: { get_attr: [ server, name ] }
  instance_ip:
```
Heat templates basically describe the infrastructure as code that is understandable by humans. It describes relationship of resources for example what block storage is connected to which server. It’s used to managing the infrastructure in addition to functionalities such as auto scaling, high availability and use of nested stacks. One great advantage of heat is that it integrates easily to configuration management tools like Puppet and Ansible which brings additional control to anything deployed by the heat templates.

6.4 Metering

Information on metering is a great way to keep track of what is happening on the platform but also could be used for assessment. In enterprise installation of cloud platforms, the metering is used to bill the customer on the resources that they have used. In the lab scenario, the metering could be used in cases where an assessment needs to be done in addition to maintenance.

7 How Lab and OpenStack Integrate

OpenStack provides for the creation of a platform that brings together services, which offers infrastructure. The resources herein can be provisioned by either the instructor or the student offering personalised control. The combination of what OpenStack provides, the problem that it aims to solve, and the implementation is what constitutes the virtualise hacking lab. For the student it’s a playing field where they can sharpen their skills and also individually encourage self-learning by including own projects into the platform. For the instructor its where to go to easily provision resources and setup labs. The setup can be used either in a learning environment for example universities, security companies or any group working with security.

For an installation in a single campus, the instructor would be the administrator. In his account he would have the abilities to:

- Manage identities
(a) Projects
(b) Users
(c) Groups
(d) Roles

- Administer the system
  (a) All resources (memory, networks, host aggregates, volumes)
  (b) Add and manage flavours
  (c) Manage images, instances, routers, floating IPs
- Do all that users/trainee can do

On the other hand, the trainees should be able to:

- Create and manage resources (instances, volumes, images, stacks, networks, routers)
- Add containers and objects
- Manage access and security to their instances

All these is dependent on the option of how the instructor has implemented his lab and what levels of access the administrator is willing to provide

7.1 Developing the Labs

Apart from the management of the resources and what the developed environment provides, the lab is also dependant on the quality of vulnerability that it provides. Security is always quickly evolving, and good images for the instances are required. To develop custom images is not a simple task and some work needs to go into it. However, there are multiple places on the internet that provides vulnerable images that can run in the created platform.

A good starting place for where to get free images would be from the Open Web Application Security Project (OWASP) organization. OWASP have multiple projects that have insecure web application that are designed for teaching web security. A good example is their WebGoat project, which is targeted at trainees with medium skill level [23]. Other more challenging projects would be from sites like Pentesterlab.com that provide images and instructional use of how to develop the hacks. However, unlike the OWASP projects, there is a price to pay for more advanced instructions and the images that come with them. Apart from the web sources there are multiple books, which an
instructor could shape their course around. The “Hands-On Information Security Lab Manual” by Michael E. Whitman, Herbert J. Mattord and Andrew Green provide a comprehensive consultative manual for instructors to complement any other resources they may be using. The book is also a good introductory level book to different technologies and how to look for vulnerabilities within them [24]. The figure below shows a sample topology of a developed lab network from open source images. It shows how a test network “net” relates to another network “selfservice” and to the internet through an edge router.

![Network topology](image)

Figure 9. Network topology of a sample lab.

Secondly, the instructor also can develop own projects with images that need testing. An example would be a case where company A has developed an application that is due to be released. The company could provide the instructor the application and allow the students to work on pentesting it for the company. It provides the company with manpower to test the product, the trainee gets the chance to develop skill and the instructor gets remuneration in return.
The student also has a chance to develop own lab as per option 1 in chapter 6. In this way they are not limited to what the instructor provides or what exists on the glance image storage. They can also just follow instructor set projects. For limited users they can be provided with an IP address through which they can try to exploit the services or applications.

7.2 Documentation

OpenStack Swift offers a service to store and retrieve objects within the cloud platform. The storage is optimized for durability, availability and concurrency which is handled by OpenStack software. In the current environment its build to replicate to two different disks within one of the nodes. The data stored is unstructured can grow limitlessly.

In our scenario, documentation can be shared through this service. Objects which are files in essence can either be private or public. The files are available over HTTP or can be downloaded if connected to the environment. Other options available is to create containers for organizational purposes and upload files to the containers.

This form of storage is cost effective and scalable. It provides distributed storage which is easily accessible from an API. This means the data can be in cooperated directly into applications. For example, an instructor could have a website from which he provides his projects to students. API calls to swift could retrieve the documentation (files in this case objects) to the public site which could also be hosted on the cloud environment [25].

7.3 Manage Flavors, Floating IP and Defaults

The administrator of the cloud needs multiple ways with which to control what users do on the platform and to what level of resources users need. Without regulation, the cloud would be at all times saturated which results in lower the service levels of the complete platform. To manage the resource there are flavors and default resource limits. To allow access of this resources on the internet the floating IPs are used.

Flavors define the compute, memory and storage capacity of an instance. The administrator can create, edit and delete them. Flavors will regulate the resources that a
non-administrative user can access. For example, in an instructor trainee scenario for a student using deployment option 1, the administrator can setup just one flavor for all instances/servers. This limits misuse of resources by trainee [26].

Other resources for example object storage or resources can be controlled using defaults. This is found under Admin tab for an administrative user. Under ‘Defaults’, controls on how large image are allowed to be, the volume sizes, key pairs, server groups and many more setting can be achieved. Most of the virtualised resources that need to be controlled under ‘Defaults’ are those that are above the scope of an instance.

Floating IPs are publically accessible static addresses that can be assigned to an instance. The IPs are mapped to the network IPs of instances created in chapter 6. Basic users have the ability to assign an IP to an instance, but the administrator controls which ones are available to the users. Administrator can also disassociate and release the IPs. In relation to our recurring scenario, the administrator could set a floating IP to a VPN server from which a trainee could connect to a complete vulnerable network of servers (service option 2). To limit access the admin would only need to disassociate the floating IP [27,28].

8 Conclusion

The thesis looks at how to create a platform to run hacking practises without the hustle of setting up the infrastructure of resources. Secondly it provides ability to provision customised configurations for complex hacks with freedoms to both the student and instructor. The ability to control the environment is granular and can be controlled in 3 major levels to correspond with the cloud service levels. One would be as infrastructure where the instructor or student has the ability to build own solutions. Secondly as a platform where instructor provides infrastructure as code from which students can create environments. Lastly, as a service where environment is configured and student can run tests directly.

As at the per the time of writing of this thesis, a couple of improvements would be necessary to improve the functionality and scalability platform. These improvements are mainly in network and hardware. In networks, there would be a need to separate the production traffic and management traffic which would require a dedicated additional
interface. This would be in line with networking standard on production networks and in general would improve security in addition to all benefits of network separation. On the hardware level, the components for this platform built where from sourced products and recycled parts. To improve operation, use of standardized networking equipment would be advised. Despite these shortfalls, a lean platform could in retrospect be created with just composition of two modes, the controller and compute node. For individuals who would want to implement this sought of project, two nodes would be able to maintain a good level system to allow most simplified cyber hacks.

More work does need to be done on how to setup the lab with more automation. Use of more tools like puppet and chef to allow automation of resources does benefit both the administrator of the platform and those working on it. In addition to this, the creation of more content to work within this platform is something that needs more work and commitment to developing individualised exploitable components together with working instructions. Security is a sector that is always moving and at a high speed. Development of the content is paramount on commitment of the administrators the platform and level of skill. The security of the platform should high priority.

The platform is a good start for a place to hold CFT (capture the flag) competitions and can host such if need be. Additionally, it is a place just to host images where and solutions to these vulnerabilities can be shared from the public option of object storage. Volume storage has been added to also incorporate in later versions databases which are components in cyber security that would need to be tested.
References


26 Horizon 13.0.0 “Manage Flavors” [Online]. Available: https://docs.openstack.org/horizon/latest/admin/manage-flavors.html [Date accessed: 13.03.2018]


# OpenStack services

<table>
<thead>
<tr>
<th>Service</th>
<th>Project name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Dashboard</td>
<td>Horizon</td>
<td>Provides a web-based self-service portal to interact with underlying OpenStack services, such as launching an instance, assigning IP addresses and configuring access controls.</td>
</tr>
<tr>
<td>Compute</td>
<td>Nova</td>
<td>Manages the lifecycle of compute instances in an OpenStack environment. Responsibilities include spawning, scheduling and decommissioning of virtual machines on demand.</td>
</tr>
<tr>
<td>Networking</td>
<td>Neutron</td>
<td>Enables Network-Connectivity-as-a-Service for other OpenStack services, such as OpenStack Compute. Provides an API for users to define networks and the attachments into them. Has a pluggable architecture that supports many popular networking vendors and technologies.</td>
</tr>
<tr>
<td><strong>Storage</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Object Storage</td>
<td>Swift</td>
<td>Stores and retrieves arbitrary unstructured data objects via a RESTful, HTTP based API. It is highly fault tolerant with its data replication and scale-out architecture. Its implementation is not like a file server with mountable directories. In this case, it writes objects and files to multiple drives, ensuring the data is replicated across a server cluster.</td>
</tr>
<tr>
<td>Block Storage</td>
<td>Cinder</td>
<td>Provides persistent block storage to running instances. Its pluggable driver architecture facilitates the creation and management of block storage devices.</td>
</tr>
<tr>
<td><strong>Shared services</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Identity service</td>
<td>Keystone</td>
<td>Provides an authentication and authorization service for other OpenStack services. Provides a catalog of endpoints for all OpenStack services.</td>
</tr>
<tr>
<td>Image service</td>
<td>Glance</td>
<td>Stores and retrieves virtual machine disk images. OpenStack Compute makes use of this during instance provisioning.</td>
</tr>
<tr>
<td>Telemetry</td>
<td>Ceilometer</td>
<td>Monitors and meters the OpenStack cloud for billing, benchmarking, scalability, and statistical purposes.</td>
</tr>
<tr>
<td><strong>Higher-level services</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Orchestration</td>
<td>Heat</td>
<td>Orchestrates multiple composite cloud applications by using either the native HOT template format or the AWS CloudFormation template format, through both an OpenStack-native REST API and a CloudFormation-compatible Query API.</td>
</tr>
</tbody>
</table>
OpenStack logical Infrastructure

- CLI clients (nova, cinder, neutron and so on)
- Cloud management tools
- GUI tools

Internet

OpenStack Bare Metal Service

Horizon

OpenStack Dashboard

Heat-api

heat-api-cfn

heat-engine

keystone-all

Database

LDAP

OpenStack Identity Service

Optional

OpenStack Orchestration

Swift-proxy-server

swift-object-server

swift-account-server

swift-container-server

OpenStack Object Storage

OpenStack Database Service

traverse-taskmanager

traverse-conductor

OpenStack Compute

nova-api

nova-scheduler

guest agent

Instance

Nova database

nove-console

nove-cert

OpenStack Networking

OpenStack Block Storage

OpenStack Image Service

glance-api

glance store

Glance database

glance-registry

OpenStack Data Processing

sahara-all

Neutron L2 agent

Neutron L3 agent

Neutron dhcp agent

Neutron 3rd party plugin

Optional, depends on plugin
OpenStack Packages

Install Openstack packages on all the nodes.

```
apt install software-properties-common
dd apt-repository cloud-archive:newton
apt update && apt dist-upgrade
apt install python-openstackclient
```

SQL Database

Install database and configure components on the controller node.

```
apt install mariadb-server python-pymysql
```

Create and edit `/etc/mysql/mariadb.conf.d/99-openstack.cnf`. Create a `[mysqld]` section with a bind address to controller.

```
[mysqld]
bind-address = 10.0.0.11
default-storage-engine = innodb
innodb_file_per_table
max_connections = 4096
collation-server = utf8_general_ci
character-set-server = utf8
```

Restart service and secure the database with `mysql_secure_installation` installation script.

```
mysql_secure_installation
```

Message Queue

Operations in OpenStack are controlled using a message queue. In this Project RabbitMQ will be used. It will run on the controller node.

Install component, add Openstack user and give read write permissions

```
apt install rabbitmq-server
rabbitmqctl add_user openstack RABBIT_PASS
rabbitmqctl set_permissions openstack "." "." "." "."
```
Memcached

Install Memcached on the controller node which will be used by the identity service to cache tokens.

```
apt install memcached python-memcache
```

Configure `/etc/memcached.conf` to use the management IP address.

```
-l 10.0.0.11
```

Restart service.

```
Service memcached restart
```
Scripts in Keystone service for authorization

admin-openrc

```bash
export OS_PROJECT_DOMAIN_NAME=Default
export OS_USER_DOMAIN_NAME=Default
export OS_PROJECT_NAME=admin
export OS_USERNAME=admin
export OS_PASSWORD=ADMIN_PASS
export OS_AUTH_URL=http://controller:35357/v3
export OS_IDENTITY_API_VERSION=3
export OS_IMAGE_API_VERSION=2
```

demo-openrc

```bash
export OS_PROJECT_DOMAIN_NAME=Default
export OS_USER_DOMAIN_NAME=Default
export OS_PROJECT_NAME=demo
export OS_USERNAME=demo
export OS_PASSWORD=DEMO_PASS
export OS_AUTH_URL=http://controller:5000/v3
export OS_IDENTITY_API_VERSION=3
export OS_IMAGE_API_VERSION=2
```
Launch an instance

Log in to the dashboard.
Select the appropriate project from the drop-down menu at the top left.
On the Project tab, open the Compute tab and click Instances category.
The dashboard shows the instances with its name, its private and floating IP addresses, size, status, task, power state, and so on.
Click Launch Instance.
In the Launch Instance dialog box, specify the following values:

Details

**Instance Name**: Assign a name to the virtual machine.

**Description**: You can assign a brief description of the virtual machine.

**Availability Zone**: By default, this value is set to the availability zone given by the cloud provider. (for example, nova).

**Count**: To launch multiple instances, enter a value greater than 1. The default is 1.

Source tab

Instance Boot Source: Your options are:

Boot from image: If you choose this option, a new field for Image Name displays. You can select the image from the list.

Boot from snapshot: If you choose this option, a new field for Instance Snapshot displays. You can select the snapshot from the list.

Boot from volume: If you choose this option, a new field for Volume displays. You can select the volume from the list.
Appendix 5

Boot from image (creates a new volume): With this option, you can boot from an image and create a volume by entering the Device Size and Device Name for your volume. Click the Delete Volume on Instance Delete option to delete the volume on deleting the instance.

Boot from volume snapshot (creates a new volume): Using this option, you can boot from a volume snapshot and create a new volume by choosing Volume Snapshot from a list and adding a Device Name for your volume. Click the Delete Volume on Instance Delete option to delete the volume on deleting the instance.

Image Name

This field changes based on your previous selection. If you have chosen to launch an instance using an image, the Image Name field displays. Select the image name from the dropdown list.

Instance Snapshot

This field changes based on your previous selection. If you have chosen to launch an instance using a snapshot, the Instance Snapshot field displays. Select the snapshot name from the dropdown list.

Volume

This field changes based on your previous selection. If you have chosen to launch an instance using a volume, the Volume field displays. Select the volume name from the dropdown list. If you want to delete the volume on instance delete, check the Delete Volume on Instance Delete option.

Flavor: Specify the size of the instance to launch.

Selected Networks: To add a network to the instance, click the + in the Available field.

Ports: Activate the ports that you want to assign to the instance.
**Security Groups:** Activate the security groups that you want to assign to the instance. Security groups are a kind of cloud firewall that define which incoming network traffic is forwarded to instances. If you have not created any security groups, you can assign only the default security group to the instance.

**Key Pair:** Specify a key pair. If the image uses a static root password or a static key set (neither is recommended), you do not need to provide a key pair to launch the instance.

**Customization Script Source:** Specify a customization script that runs after your instance launches.

**Available Metadata:** Add Metadata items to your instance. Click Launch Instance: The instance starts on a compute node in the cloud.
Manage an Kali Linux instance

To access the kali Linux machine, follow the following procedure.

- Log in to the dashboard.
- Select the appropriate project from the drop-down menu at the top left.
- On the Project tab, open the Compute tab and click Instances category.
- Select Kali Linux.
- In the menu list in the actions column, select the view console.
- Open console in new window and login.