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# Face Recognition Student Attendance System

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<p>This project aimed to implement LBPH in Django to create a facial recognition system. The system was used to be implemented in student's attendance. The goal of the project was to study Django and web development and implement it to create a working web application.</p> <p>For this project, the author had to research face recognition technologies. FacialRecognizer class was implemented that comes with OpenCV for facial recognition. OpenCV was used in Django to create the web application.</p> <p>The project proved to be an effective way to learn new tools and technologies and implement them in a project. Although most of the technologies were new to the author, the development and implementation of the system went smoothly. However, the desired result was not met. The success rate of the project was less than expected. There is room for improvement in the project and the success rate can be increased.</p>	
Keywords	Python, Django, Face Detection, Face Extraction, Face Recognition, SQL, HTML, CSS, JS

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## **List of Abbreviations**

LBPH: Local Binary Pattern Histogram

SDLC: Software Development Life Cycle

SQL: Structured Query Language

CSS: Cascading Style Sheets

HTML: Hypertext Markup Language

UI: User Interface

FERET: Face Recognition Technology

DARPA: Defence Advanced Research Projects Agency

NIST: National Institute of Standards and Technology

FRVTs: Face Recognition Vendor Tests

ORM: Object -relational Mapping

## 1 Introduction

The success of an educational institute begins by engaging students and having regular attendance of students. Having a higher attendance score results in higher marks, higher retention rates, and a better educational experience. It is difficult for teachers and students to build a strong relationship if students are frequently absent. This hampers teachers and students to develop their skills and make progression. In many schools, the school budgets are based on the average daily attendance of the school. If the attendance rates are low, then school budgets suffer. Hence, schools have less money to get essential classroom needs for students and eventually end up with less quality education. Therefore, the educational institute needs to have high-quality attendance data. These data provide essential information for the institute to formulate policies, programs, and practices to improve attendance rates. To increase the attendance of students, many teachers give better grades to the students with higher attendance scores.

Even though keeping attendance data is an essential part of educational institutes, there has been little advancement in the attendance system. Still, many institutes use traditional handwritten attendance or use some spreadsheet on the computer. This makes it hard for teachers to track the students' attendance data and their progress. Chances of attendance fraud in this system are relatively higher than it is in automated attendance system. Unless the attendance data is correct, schools cannot formulate proper policies and practices to improve the quality of education.

This project will help eliminate the traditional attendance system, minimize manipulation during attendance and record the arrival time of the students. It is also very easy to use and manage. Like every application, there are some setbacks to this application. The application is not one hundred percent accurate. Different factors such as image quality and lack of data sets can decrease the efficiency of the application. Administrators must add user

information manually and with data sets stored associate with the risk of being lost or stolen. The fundamental introduction of our project is given in section 1. It includes a background study of the project, the objectives set to meet, scope and limitations of our final product. The history of facial recognition and its introduction is provided in Section 2. The advantages and drawbacks of the facial recognition system are discussed in this section. Section 3 summarized the functional and non-functional requirements of the project and the feasibility of the project. Section 4 includes the development method we adopted to build the application and tools and technologies used to build the application are discussed. Section 4 discusses the structural designs of our application and how the application functions in various layers. Through various diagrams and figures, it explains step by step how the entire application works.

## 2 Introduction to Facial Recognition

A person's face has distinctive physical shape and characteristics that are used to identify or verify an individual. Facial recognition records this biometrics of the face. Different face recognition methods measure the biometric of the face. Facial recognition has become a very important topic in recent years. Facial recognition is effectively applied in various applications like security systems, authentication, entrance control, surveillance system, unlocking of smartphones and social networking systems, etc. Most of the practices do not use facial recognition as the main form of conceding entry. However, with advancement in technology and algorithm, facial recognition system has the potential to replace the standard passwords and fingerprint scanners. [1]

This project was carried out to show how a Local Binary Pattern Histogram (LBPH) face recognizer could be used for taking attendance of students. LBPH facial recognizer is a pre-trained facial recognition classifier. If enough data set are available on the face that is needed to be identified, LBPH can perform facial recognition with high accuracy. Face Recognition Student Attendance System is a desktop application that identifies and verifies student's identities with the help of a digital image. Once the recognized face matches with the stored image, the attendance is completed and marked in the database for the student. This system will provide an alternative and easier way of taking attendance.[2]

The facial recognition system has three main phases, which are described below:

### Face Detection

Face detection is the ability to identify the person's faces within the digital images. This system identifies the human face present in an image or video. We need to define a general structure of a face to determine certain picture or



video contains a face (or several). Human faces have the same features such as eyes, nose, forehead, mouth, and chin. Therefore, the objective of face detection is to find the location and size of the face in an image. The located face is then used by the facial recognition algorithm.

## Feature Extraction

In this phase, we are extracting the features from the detected face. In LBPH, the first local binary pattern images are computed, and a histogram is created for facial recognition. This generates a template. A template is a set of data that represents the unique and distinctive features of the detected face.

## Face Recognition

Face Recognition is being able to uniquely identify and verify a person's face by comparing and analyzing a biometrics person's face. A face recognition system is an application that is used for identifying or verifying a person from a digital image.

### 2.1 History of Facial Recognition

Woody Bledsoe, Helen Chan Wolf, and Charles Bisson were the earliest pioneers of facial recognition. They began working to recognize the human face using a computer in 1964 and 1965. They marked various landmarks on the face such as eye centers, nose, mouth manually. They later used the computer to mathematically rotate to compensate for pose variation. The distances between the facial landmarks were computed automatically and compared with the image to match the identity. This was the dawn of facial recognition.

Sirovich and Kirby applied linear algebra to facial recognition and made it a viable biometric for business. They developed a system called "Eigenface"

where less than one hundred values were required to code the facial image accurately. In 1991, the discovery of face detection within an image by Turk and Pentland led to the beginning of automated facial recognition. This paved the way for the advancement and development of facial recognition technology. FERET program was rolled out in the early 1990s by the DARPA and NIST for commercial facial recognition. They created a database for facial images, which included 2413 facial images that represented 856 people. In the early 2000s, to provide independent government evaluations of facial recognition system and its prototype technologies, FRVTs was designed. These evaluations provided the necessary information to deploy the facial recognition technology in the best way to the law enforcement agencies and government. Face Recognition Grand Challenge was launched in 2006 to evaluate the face recognition algorithms available. It used high-resolution images, 3D face scans, and iris images for the test. The test concluded that the new algorithm was 10 times more accurate than the algorithms of 2002 and more than 100 times more accurate than the algorithm of 1995. In recent years, Facebook has implemented facial recognition functionality to identify people featured in the user's daily updates. In 2017, Apple launched the iPhone-X, which was the first iPhone to implement facial recognition to unlock the phone.[3]

## 2.2 Importance of Facial Recognition System

Applications using facial recognition systems are widespread. They are applied in security systems, authentication systems, verification systems, surveillance systems, etc. We are interacting with face recognition systems without even realizing it. Many Businesses are using facial recognition systems for authentication, verification, and security. There are diverse applications of this system. Countries such as United States, United Kingdom, and Australia are now installing facial recognition technologies in different public spaces such as airports, cafes, shopping areas, factory areas, and government buildings. A large retail company like Alibaba is working on the development of pay-by-face technology. Workspaces are using this technology to record the clock in and

clock out time of the employees. Law enforcement agencies are installing cameras with facial recognition systems to identify criminals and search for missing persons. As facial recognition technology and algorithms advance, we would see it being implemented more and more in our society. [4]

### 2.3 Challenges of Facial Recognition System

A facial recognition system can revolutionize how businesses and governments interact with people. However, if not used properly, there are potential pitfalls with this technology. Potential misuse of personal and sensitive information is very real. Businesses and Organizations need to make sure that there are proper checks and balances and proper security before implementing this technology. Every time this technology scans someone's face, the distinct biometrics of the person is stored in a database. Depending on who owns the database and security in place to protect the database, the information can be leaked, stolen, or misused without the consent of the person. Facial recognition systems are not perfect. Data collected by humans are used to train the algorithms. If there are a lack of data and a diverse array of data to train the algorithms, the system can misidentify the person. There have been many instances where the system incorrectly identified the gender or identity of people with darker skin tones. This happened because of a lack of data representing a diverse array of people. [4]

With the advancement of new technology comes a new type of crime. Criminals could access the facial recognition data by hacking the database and track people's movement, location, and information without their consent. Criminals can cause significant damage with the aid of a facial recognition system. They can steal sensitive personal information or the identity of a person to commit a crime.

The application of facial recognition technology holds many promise. However, it needs to be handled carefully. Businesses that want to implement this technology need to implement the proper framework and facial data protection

measures. If successfully managed to implement this technology, they can reap the benefits of this technology.[5]

### **3 Requirement Analysis and Feasibility Study**

This section of the thesis describes the requirements necessary for the project and its feasibility.

#### **3.1 Literature Review**

Viola-Jones algorithm is used to detect the face. A camera is set up in the classroom that scans the facial structure of the students. The detected face is extracted for further processing. 20 images of students are stored in the database as the dataset. These datasets are used to compare the biometrics with the detected face for facial recognition. Facial recognition is done using LBPH. LBPH extracts the histogram of the image and concatenates it to form the face descriptor by segmenting the image into the local region. The distance between the biometrics of the probe image and the trained image is calculated. If the calculated distance is less than the threshold, then the probe image is recognized. Once recognized, the name is updated into an excel sheet.

#### **3.2 Requirement Analysis**

In this section, the functionalities need to run the system are described.

##### **3.2.1 Functional Requirements**

The system has different functionalities for an admin and teachers. Admin has higher privileges than teachers. Their functionalities are described below.

### Admin Module

Admin has the highest privileges among all as admin is responsible to design the system. Admin register teacher and provide unique id to the teacher. They are responsible to take images of the students and add them to the database. Admin can view and update the details of both students and teachers. They can also view the attendance report. Figure 1 shows the use case for admin,

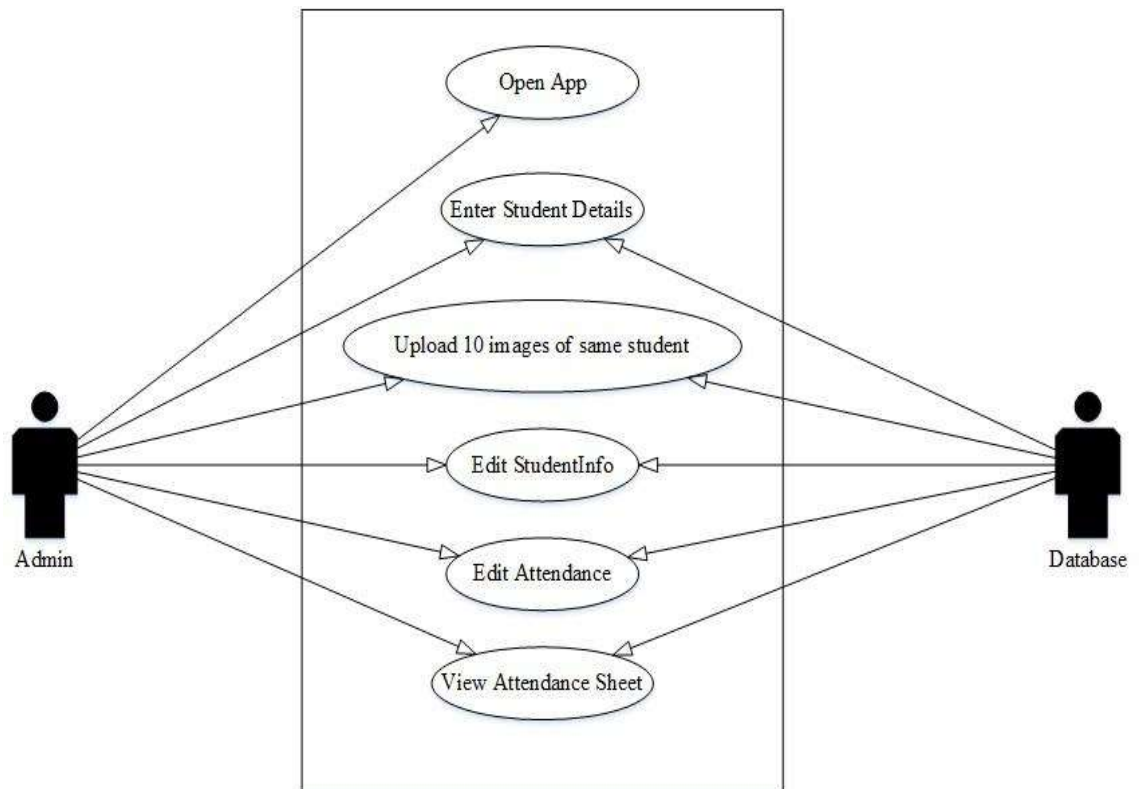


Figure 1 Use Case Admin Module

### Teacher Module

Teachers can log in to the system. They can open the application and the images of the students for attendance. They can also view the attendance report. Figure 2 shows the use case for the teacher.

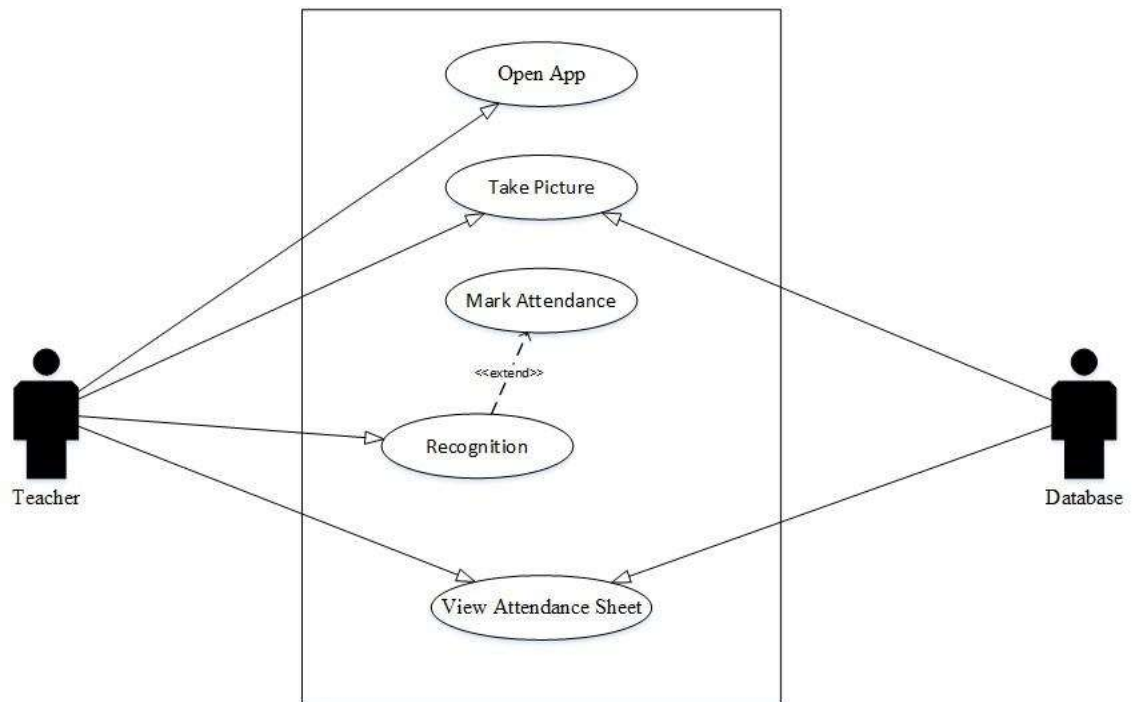


Figure 2 Use Case Teacher Module

### 3.2.2 Non-Functional Requirements

Non-Functional Requirements are the characteristics or attributes of the system that are necessary for the smooth operation of the system. Those requirements are listed below.

- The system should perform the process accurately and precisely to avoid problems.
- The system should be easy to modify for any updates. Any errors or bugs that are identified should be easy to mend.
- The system should be secure and maintain the privacy of the students.
- The system should be easy to understand and use.
- Execution of the operation should be fast.

### 3.3 Feasibility Analysis

A feasibility study evaluates the project's potential for success; therefore, perceived objectivity is an important factor in the credibility of the study for potential investors and lending institutions. . It must therefore, be conducted with an objective, unbiased approach to provide information upon which decisions can be based. Here, we discuss 3 major feasibility studies required for our project.

#### 3.3.1 Operational Feasibility

Operational feasibility is the measure of how well a proposed system solves the problems with the users. Operational feasibility is dependent on human resources available for the project and involves projecting whether the system will be used if it is developed and implemented. The project is operationally feasible for the users as nowadays almost all the teachers/staffs are familiar with digital technology.

#### 3.3.2 Economic Feasibility

Economic feasibility defines whether the expected benefit equals or exceeds the expected costs. It is also commonly referred to as cost/benefit analysis. The procedure is to determine the benefits and the savings expected from the system and compare them with the costs. A proposed system is expected to outweigh the costs.

This is a small project with no cost for development. The system is easy to understand and use. Therefore, there is no need to spend on training to use the system. This system has the potential to grow by adding functionalities for students as well as teachers. This can Hence, the project could have economic benefits in the future.



### 3.3.3 Technical Feasibility

Technical feasibility is carried out to determine whether the project is feasible in terms of software, hardware, personnel, and expertise, to handle the completion of the project. It considers determining resources for the proposed system.

As the system is developed using python, it is platform independent. Therefore, the users of the system can have average processing capabilities, running on any platform. The technology is one of the latest hence the system is also technically feasible.

## 4 Method and Materials

This is the most important section of the thesis. This section describes the detailed workflow of the project and the necessary theoretical background.

### Tools and Technologies

#### 4.1 Tools and Technologies

Tools and techniques used in the project are described in this section of the thesis. This project focused was mainly focused on Python Programming and its libraries.

##### 4.1.1 Python

Python is a high-level object-oriented programming language. It was created by Guido van Rossum in 1991 as Python 0.9.0. It was created as the successor of the ABC programming language. Python 2.0 was released on 16 October 2000 and added many features like list comprehension and garbage collecting system. On 3 December 2008, Python 3.0 was released. Python is a very popular programming language and can be used for various purposes. It is widely used for web development, software development, mathematics and data analysis, system scripting, etc. Python is a multi-purpose programming language that works on different platforms like Windows, Linux, Mac, Raspberry Pie, etc. Python is popular than other programming languages because it has a simple syntax than other programming languages. Its syntax allows the programs to write code that is easier to understand and in fewer lines. It runs in an interpreter system. Hence, the code can be executed as soon as it is written.[5]

In this thesis, we use Python for web development. This project demonstrated how Python is used for an effective and reliable web application. Various Python frameworks, libraries are used in this project.

#### 4.1.2 Django

Django is a high-level web framework based on python. Django was developed between 2003 and 2005 by a team responsible for creating and maintaining newspaper sites. It has continued to grow by releasing Django 1.0 in 2008 through the latest Django 3.1 in 2020. It enables users with rapid and secure development of the websites. It is open source, free with a thriving community, and has up-to-date documentation. Any kind of website can be built using Django. It works on any framework and delivers content in any format (JSON, HTML, XML, etc). Django provides a security framework that helps developers protect their websites. Django uses component-based architecture. It means each component is independent of the other, hence can be easily changed or replaces if needed. It provides a clear separation of different parts that enables to scale for increased traffic at any level by adding hardware. Django uses the Do not Repeat Yourself (DRY) principle. Hence, there is no unnecessary repetition of code. Django is written in Python and hence, can be run on my platforms. [6]

#### 4.1.3 OpenCV

OpenCV is an open-source machine learning and computer vision library. OpenCV is a cross-platform library and is free to use. It was launched in 1999. Intel launched OpenCV to advance CPU-intensive applications. It was developed in C++. It provides bindings for Java and Python programming languages. It runs in different operating systems such as Linux, Windows, OSX, etc. It focuses mainly on video capturing, image processing, and analysis. It has face detection

and objects detection features. OpenCV can be used to read and write images and capture and save videos. It can perform feature detection like faces, cars, images, etc. Many established companies like Yahoo, Google, Microsoft, Intel, and many others use the library.[7]

## 4.2 Methodology

This section describes how LBPH is used for face recognition. First, a dataset is collected for images and each image is labeled with a unique id. The images are divided into an 8X8 grid and converted into grayscale. A 3X3 matrix of each pixel containing its intensity (0~255) is extracted from the image. The threshold of the central value of this matrix is taken which is used to determine the neighboring value of the matrix. Each neighboring value is compared with the central value. If the neighboring value is greater or equal to the threshold value, it is set to 1. If the neighboring value is less than the threshold value, it is set to 0. Then, the matrix value will contain binary values only. The decimal value is calculated using the given formula:

$$\text{LBP}(x_c, y_c) = \sum_{n=0}^7 S(x - i_n) 2^n$$

In the above formula, 'n' is the 8 neighbors of the central pixel,  $i_c$ , and  $i_n$  are the grey level value of the central pixel and the surrounding pixel, respectively.  $S(x)$  is 1 if  $x$  is greater than or equal to the threshold.  $S(x)$  is 0 if  $x$  is less than the threshold. [8]

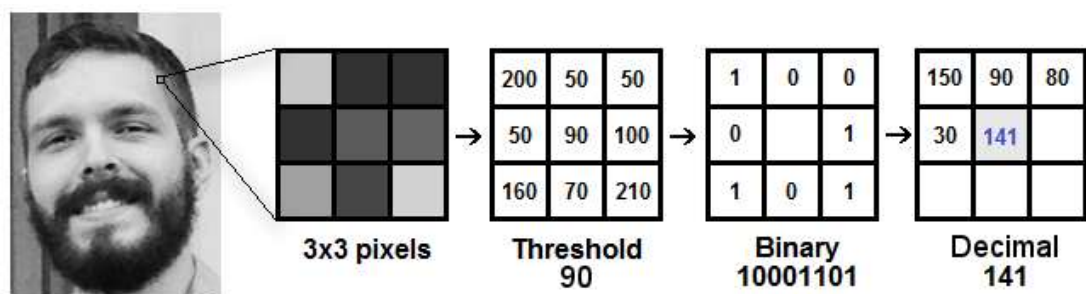


Figure 3 Extracting 3X3 matrix of a pixel.

The calculated decimal value is replaced with the central value. Hence, we obtain the characteristics of the original image in a new image. Once all the processes are complete, a histogram is extracted from each grid and are concatenated. This process is repeated for all the images and a histogram is generated. To compare two images, histograms are compared at a time. The comparison is done by Histogram Intersection. Its formula is given below:

$$\sum_{j=1} \min(I_j, M_j)$$

Here,  $j$  is the bin number and  $I$  and  $M$  are histogram 1 and histogram 2. If the intersection value is greater than 80% then, the image is successfully recognized.[9]

### 4.3 Implementation

This section describes how the algorithm was implemented to design the system and the testing of the system. The application was created using Python's Django framework. Both the front-end and back-end of the project were done using Django. This project implements the tools and technologies mentioned in section 4.1.

#### 4.3.1 System Design

The project follows three-layered architecture, which is described below.

##### Presentation Layer

This layer is responsible for the user interface. All the components that users see and interact with within the application are in this layer.

## Application Layer

Application layer controls the overall functionality of the system. Functionality such as logging into the system, facial detection, and recognition is all done in this layer.

## Data Layer

In this layer, Data and Information are stored and retrieved in the database. The names, images of students as datasets, teaches are stored in the database. Once the face is matched, marking of attendance in the database. See figure 4.

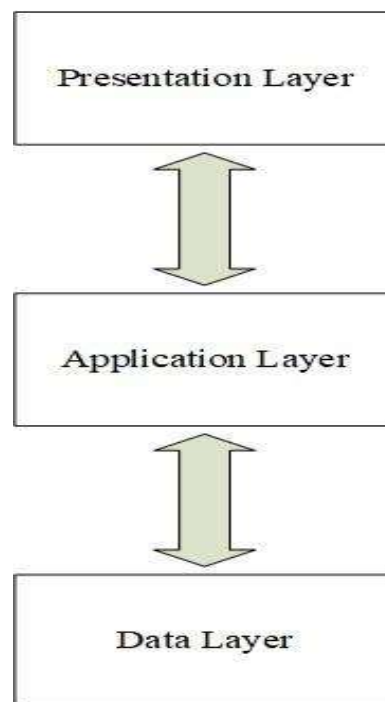


Figure 4 System Design

### 4.3.2 Database Design

For this project, the default Django SQLite was used to create the database. The tables are created by Django's model. It provides an ORM to the underlying database. ORM makes it easy to work with relational databases. The models in Django are Object, which is mapped to the database. When a model is created, Django creates the corresponding table without having to write any SQL code.

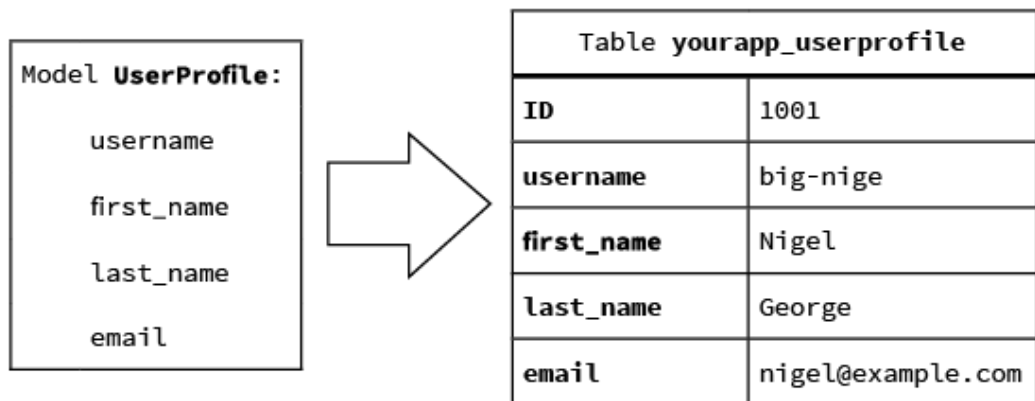


Figure 5 Django model and its corresponding table in the database

Creating a model in Django is easy. It contains essential fields needed for our data and specifies the behavior of the data. Each model is mapped to a single table in the database. Models in python are classes that subclass `Django.db.models.Model`.

```

from django.db import models
from django.contrib.auth.models import User

gender_list = (('Male', 'Male'), ('Female', 'Female'))
class Teacher(models.Model):
    user = models.OneToOneField(User, on_delete=models.CASCADE)
    gender = models.CharField(max_length=10, choices=gender_list)
    room = models.CharField(max_length=5)
    is_deleted = models.BooleanField(default=False)

```

Figure 6 Teacher Model

The teacher model contains fields like a user, gender, room, and is\_deleted. The user field has a one-to-one relation with the User class, which is imported from the Django library as shown in figure 6.

```

class Student(models.Model):
    roll_no = models.IntegerField(unique=True, help_text='Roll No of the student')
    first_name = models.CharField(max_length=50)
    last_name = models.CharField(max_length=50)
    gender = models.CharField(max_length=20, choices=choices.gender_list)
    room = models.CharField(max_length=5, choices=choices.room_list)
    image_path = models.CharField(max_length=200)
    is_deleted = models.BooleanField(default=False)
    #image field

    def __str__(self):
        return str(self.roll_no)

```

Figure 7 Student model

This is a model to record the student information. The student model contains fields such as first\_name, last\_name, and gender, as shown in figure 7. In the image\_path field, images of a particular student are stored as the dataset. These images are used to compare the detected face during facial recognition.



```
class Attendance(models.Model):
    student = models.ForeignKey(Student, on_delete=models.CASCADE)
    teacher = models.ForeignKey(User, on_delete=models.CASCADE)
    date = models.DateField(blank=True)
    time = models.TimeField(blank=True)
    attended = models.BooleanField(default=False)

    def __str__(self):
        return str(self.attended)
```

Figure 8 Attendance model

The attendance model keeps the attendance record. It has student and teacher field, which has a foreign key attribute with the Student model and Teacher model, respectively. It has a date, time, and attended fields to keep the date and time record of the attendance.

#### 4.3.3 Interface Design

The user interface in Django was created by implementing Django templates. It is the primary tool to create a user interface in Django. Django templates create HTML interface, which is rendered by Django view. In Django, views can be created as a class and a function. View created by function is called function-based view and view created by class is called a class-based view.

```
def login_view(request):
    if request.method == 'POST':
        form = AuthenticationForm(data=request.POST)
        if form.is_valid():
            user = form.get_user()
            login(request.user)

            if request.user.is_superuser and request.user.is_authenticated:
                return redirect('admins:home')
            else:
                return redirect('teacher:home')

        form = AuthenticationForm()
    return render(request, 'home.html', {'form': form})

def signout(request):
    if request.method == 'POST':
        logout(request)
        return redirect('home')
```

Figure 8 Function-based view for Login and Logout.

Figure 8 shows an example of function-based views. It has two functions `login_view` and `signout` view. In `login_view`, if the user is an admin and authenticated then, it redirects the user to the admin's home page. If the user is a teacher and authenticated then, the user is redirected to the teacher's home page. The user is redirected to the application's home page when signed out.

```
{% extends 'base.html' %}
{% block title %} Admin Login {% endblock %}

{% block content %}
  {% load widget_tweaks %}
  <h1 class="text-center header">Admin Login</h1>

  <div class="row">
    <div class="col-md-3"></div>
    <div class="col-md-6">
      <form action="" method="POST" autocomplete="off">
        {% csrf_token %}
        <div class="form-group">
          <label for="">Username : </label>
          {{ form.username | add_class:"form-control" }}
        </div>

        <div class="form-group">
          <label for="">Password : </label>
          {{ form.password | add_class:"form-control" }}
        </div>

        <div class="form-group">
          <input type="submit" class="btn btn-block btn-success" value="Login">
        </div>
      </form>
    </div>
    <div class="col-md-3"></div>
  </div>
</div>
```

Figure 9 Admin login template HTML

Figure 9 shows an HTML template file for login. This HTML file would be rendered by Django views.

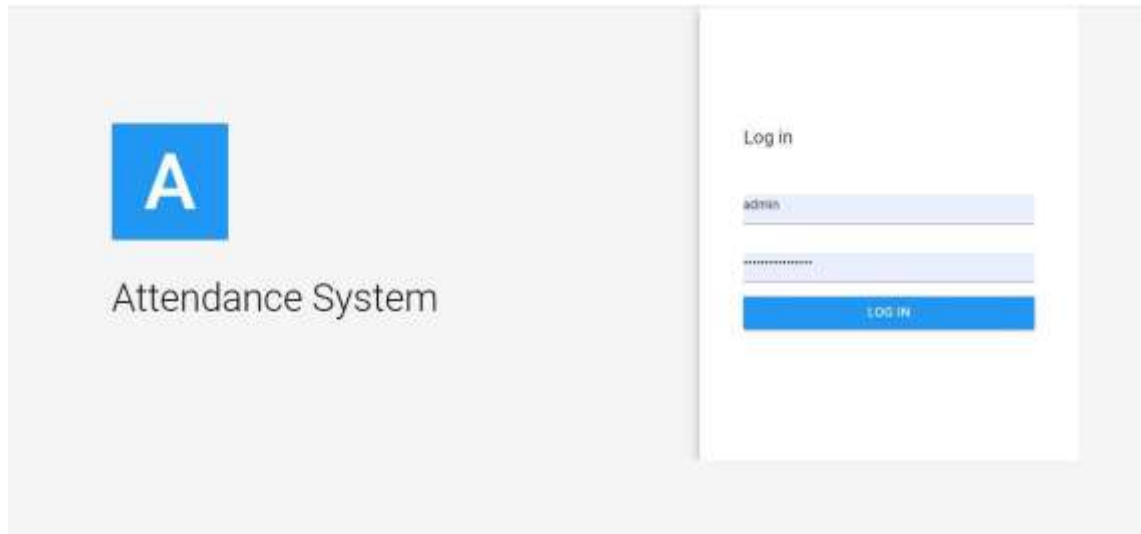


Figure 10 Login Interface

Figure 10 shows the login page of the website. Here the admin and the teachers can log in to the system. Admin had provided teachers with the username that they could use to log in to the system.

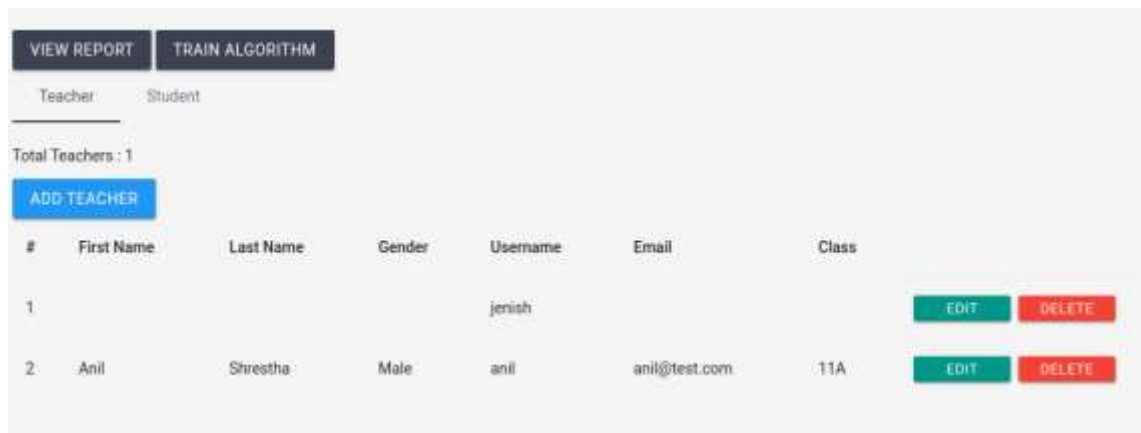
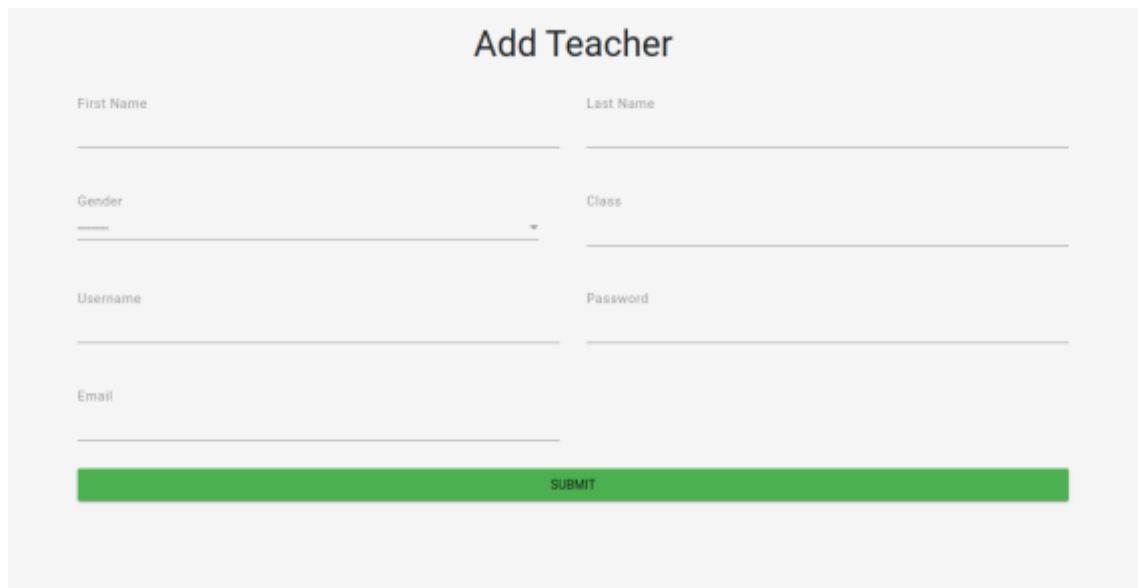


Figure 11 Admin Interface

Figure 11 shows what the admin sees after the admin has logged in to the system. Here, the admin can see the teachers and students that have been added to the system. The teacher's information can be seen from here by the admin. Admin can also add teachers to the system and delete teachers from the system.



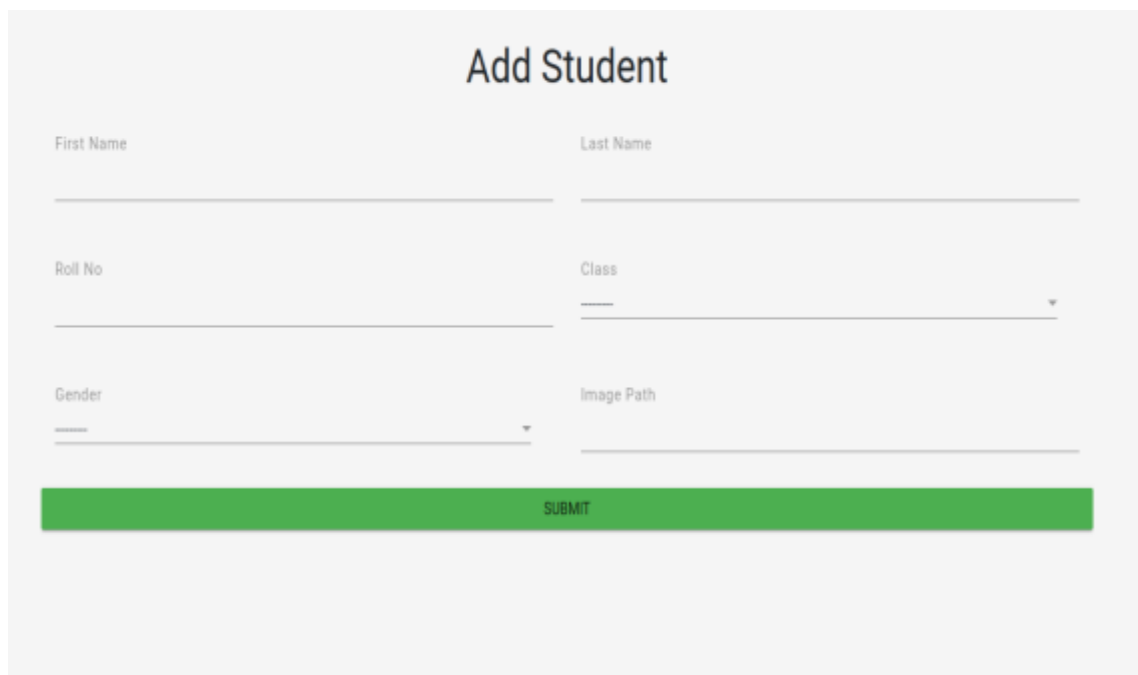
The screenshot shows a web form titled "Add Teacher". It contains the following fields:

- First Name: Text input field
- Last Name: Text input field
- Gender: Dropdown menu
- Class: Text input field
- Username: Text input field
- Password: Text input field
- Email: Text input field

A green "SUBMIT" button is located at the bottom of the form.

Figure 12 Add teacher by the admin.

In figure 12, we can see the form that the admin needs to fill to add a teacher to the system. Teacher information like their first name, last name, email, username, and password should be filled in. The teacher is also assigned a class from here.



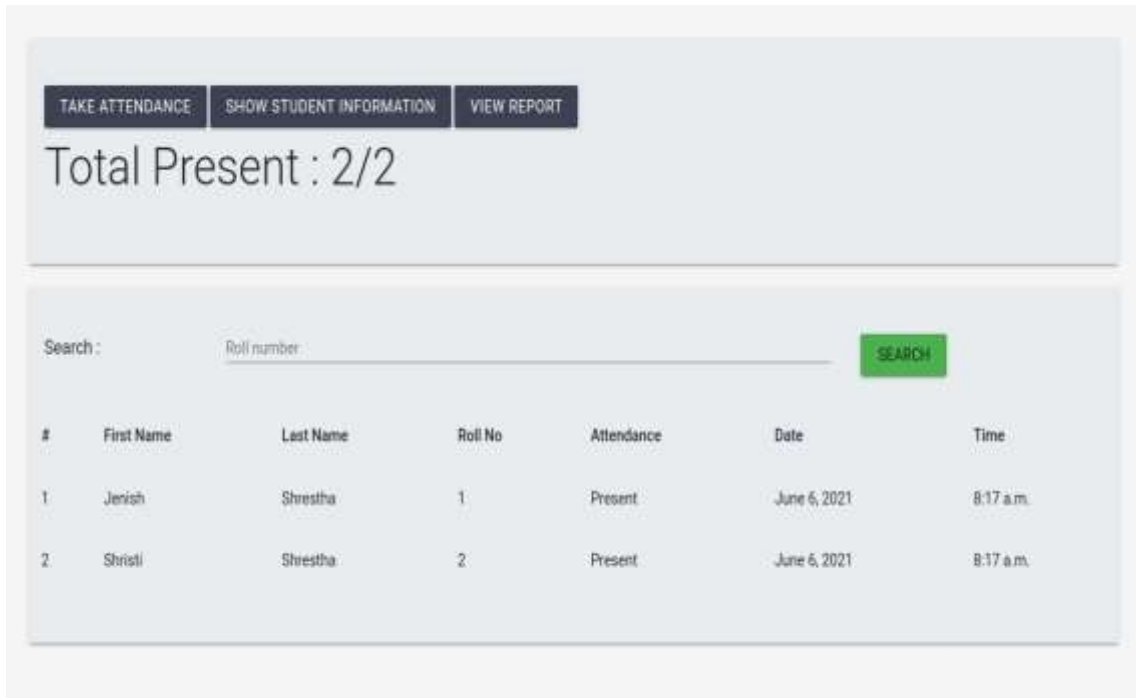
The screenshot shows a web form titled "Add Student". It contains the following fields:

- First Name: Text input field
- Last Name: Text input field
- Roll No: Text input field
- Class: Text input field
- Gender: Dropdown menu
- Image Path: Text input field

A green "SUBMIT" button is located at the bottom of the form.

Figure 13 Add student by admin.

Similarly, as shown in figure 12, the admin can also add students to the system. The admin needs to provide student's information that is shown in figure 13. In the image path of the data set images of a student is provided. The scanned image is compared with the images stored in the data set from this path.



The screenshot displays a web interface for a teacher. At the top, there are three buttons: 'TAKE ATTENDANCE', 'SHOW STUDENT INFORMATION', and 'VIEW REPORT'. Below these buttons, the text 'Total Present : 2/2' is displayed. A search bar is present with the label 'Search :', a text input field containing 'Roll number', and a green 'SEARCH' button. Below the search bar is a table with the following data:

#	First Name	Last Name	Roll No	Attendance	Date	Time
1	Jenish	Shrestha	1	Present	June 6, 2021	8:17 a.m.
2	Shristi	Shrestha	2	Present	June 6, 2021	8:17 a.m.

Figure 14 Teacher Interface

Figure 14 shows the teacher interface after the teacher has logged into the system. Here teacher can see the previous attendance record of the students. The teacher can also take new attendance of the students. The teacher can see the student information and their attendance report.



Figure 15 Face Scan.

Figure 15 shows the camera windows when taking new attendance. When the teacher takes new attendance, the camera windows open to scan the face. Once the camera detects the face, it covers the face with a blue square. Once the face has been scanned, it is compared with the images stored in the dataset. If it matches with the images in the dataset, it marks the students as present. The student report can be seen on the teacher's main page as shown in figure 14.

## 5 Result and Discussion

As this was a small-scale project, data structure and implementation did not have many problems. However, it took the author many effort with research and study with different technologies needed as these tools and technologies were new to the author. This caused a delay in the development of the project. Despite the delay and difficulties, the author was able to incorporate those tools and technologies and complete the project. However, the success rate of facial recognition was not as expected. The success rate depended upon the quality of the camera, lighting, and sufficient dataset in the database. When these factors were to be managed properly, the success rate of face recognition increased.

The effort that went to learn and research about LBPH and Django and other tools and technologies was worth it. While the process of researching and implementing was overwhelming, it started to be interesting as the project started to show some results. This project gave the author first-hand experience in working on a project using Django and found Django easier and more scalable.



## **6 Conclusion**

The goal of the project was to build a facial recognition system for student's attendance. Concepts of facial recognition and LBPH is heavily discussed in this thesis. Similarly, web development with Django is also discussed, followed by examples of implementation and explanations.

The result of the project was a successful prototype of a facial recognition system where the admin can create a teacher account and add students and their information to the database. Teachers then can log in to the system and take attendance of the student. The student's face is detected by a camera and attendance is recorded in the database. Teachers and admin could see the attendance report of the students.

Overall, the project was successful in its showcasing how LBPH can be implemented in Django to create a web application. Once implemented, it can be used to take attendance of students and keep track of their attendance records. This project has the potential for further development in the future by adding more features for students and teachers. More features such as assignments, results, and grades could be added.

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